

Security Practical Answers

Dr Chris G. Willcocks

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Practical 1

Prevent dictionary attack

This solution uses heat to prevent a dictionary attack. While you can do it any way you wish, this approach is efficient as it requires no data structures or loop iterations. It keeps an event log (and prevent it from growing too large) and records the heat per IP address. Note it could also be stored per user or both, with a different set of implications. Also, the heat does not need to be decremented in a loop as you can simply keep track of when the last heat was added. There are many different ways to implement this, each with its own implications, and this serves as a basic example:

Listing 1: Python

```
1 from http.server import BaseHTTPRequestHandler, HTTPServer
2 from collections import OrderedDict
3 import base64
4 import time
5
6 usernames = ["admin", "chris", "greg", "john", "test"]
7 passwords = ["12345qwerty", "ncc1701d", "zxcvbn", "1qaz2wsx", "ncc1701d"]
8
9 event_log = OrderedDict()
10
11 ...
12
13 def verify(self, data):
14
15     # ensure event log never gets too big (run out of memory)
16     while len(event_log) > 1000000:
17         event_log.popitem(last=False)
18
19     # fetch heat from event logs (this is simply stored per IP address)
20     heat_key = self.client_address[0]+'heat'
21     last_heat_key = self.client_address[0]+'last_heat'
22     if heat_key not in event_log:
23         event_log[heat_key] = 0.0
24         event_log[last_heat_key] = 0.0
25
26     # heat logic (could be improved)
27     event_log[heat_key] -= time.time()-event_log[last_heat_key]
28     event_log[heat_key] = min(max(event_log[heat_key],0.0), 1000.0)
29     event_log[heat_key] += 1.0
30
31     print(event_log)
32
33     # only allow successful login if heat is small enough
34     if event_log[heat_key] < 5.0:
35         for i in range(len(usernames)):
36             if data == 'Basic '+base64.b64encode(bytes(usernames[i]+':'+passwords[i], 'UTF
37                 -8')).decode("utf-8"):
38                 print(usernames[i]+' has logged in!')
39                 return True
40
41     # there was a failed login attempt, so accumulate heat
42     event_log[last_heat_key] = time.time()
43
44     return False
```

Hashed passwords

You can either store hashes in bytes or as encoded strings. Here's a simple example:

Listing 2: Python

```
1 from http.server import BaseHTTPRequestHandler, HTTPServer
2 import base64
3 import hashlib
4
5 usernames = ["admin", "chris", "greg", "john", "test"]
6
7 passwords = [
8     '4f58b8c57d068b133c6c7308248dbb8dcf76405311fbd3591243c3840bba906a',
9     '43c405a9b48588fde67c2a0d89439c0f7b013efa6f2c8aa3e705b07633a09b5c',
10    '2e0e630297236bab0cb85333aab77e2d4f85a58566aaff03e7e2e42ca0b4bba1',
11    '287e9b1c43b8d963a70a1956887fab8126c829b4ef76ab49b2bb1b0db02a0957',
12    '43c405a9b48588fde67c2a0d89439c0f7b013efa6f2c8aa3e705b07633a09b5c'
13 ]
14
15 ...
16
17 def verify(self, data):
18     raw_data = base64.b64decode(data[6:]).decode('UTF-8')
19     username = raw_data.split(':')[0]
20     password = raw_data.split(':')[1]
21     hashed_password = hashlib.sha3_256(password.encode('UTF-8')).hexdigest()
22
23     for i in range(len(usernames)):
24         if usernames[i] == username and passwords[i] == hashed_password:
25             print(usernames[i]+' has logged in!')
26             return True
27     return False
28
29 ...
```

Notice how the hashes for 'chris' and 'test' users are the same.

Salted passwords

This example applies salts manually using cryptographically strong random numbers with the secrets module.

Listing 3: Python

```
1 from http.server import BaseHTTPRequestHandler, HTTPServer
2 import base64
3 import hashlib
4 import secrets
5
6 usernames = ["admin", "chris", "greg", "john", "test"]
7
8 # generated with sha3_256(password+salt)
9 salted_passwords = [
10     '2fd5cee9ac10fa04062a9591291a58afc12813b695a884e20127632e0a385f77',
11     '740dd50b45a45a8d966da5e7379c5aa488c907b5d9a900f2ec8ba217fd8e0746', # <- ensure different
12     '1c1f4e9ba0b663d3b0156bb43d9719f69d205884fb33eb3f26ecc64cd8061e3f',
13     'a033657625c982a18cc707a919407ac885f0ffb36df2fc00a00e144b85b1210e',
14     'f63f611bc5ff974220d48d166884427cb02748044f3ef36d9d966080ed2fbaff' # <- ensure different
15 ]
16
17 # generated with 'secrets.token_hex(8)'
18 salts = [
19     '1af0c96ad2cc7672',
20     '4f4ba4445148cdce',
21     '619702861b47e8a9',
22     '31cf86b247c4b175',
23     '986e14e7134b735a'
24 ]
25
26 ...
27
28 def verify(self, data):
29     raw_data = base64.b64decode(data[6:]).decode('UTF-8')
30     username = raw_data.split(':')[0]
31     password = raw_data.split(':')[1]
32
33     for i in range(len(usernames)):
34         salted_password = hashlib.sha3_256((password+salts[i]).encode('UTF-8')).hexdigest()
35         if usernames[i] == username and salted_passwords[i] == salted_password:
36             print(usernames[i]+' has logged in!')
37             return True
38     return False
39
40 ...
```

Notice how the hashes for 'chris' and 'test' users are now different, even though they have the same password.